

## Rules for Bullitt Classic

The National Federation of State High School Associations (NFHS) Football Rules shall apply to all games associated with the Greater Bullitt County Youth Football League (GBCYFL). The following are local rules and regulations that have been implemented for our league and tournament play and are in addition to NFHS Football Rules. 7U, 8U and 9U will be playing on a 70 yard field and 10U, 11U and 14U will be playing on a 100 yard field. Both sets of fields have lights. There is a \$250.00 registration fee per team. If you have 2 or more teams \$200.00 per team. **Maximum of 24 players per team.**

### 1. Age Requirement:

- **7U**
  - Players must be 7 years old & under on or before the date of Aug. 1st of the current year. **No player can turn 8 before Aug. 1st of the current year for the 7U Tournament.**
- **8U**
  - Players must be 8 years old & under on or before the date of Aug. 1st of the current year. **No player can turn 9 before Aug. 1st of the current year for the 8U Tournament.**
- **9U**
  - Players must be 9 years old & under on or before the date of Aug. 1st of the current year. **No player can turn 10 before Aug. 1st of the current year for the 9U Tournament.**
- **10U**
  - Players must be 10 years old & under on or before the date of Aug. 1st of the current year. **No player can turn 11 before Aug. 1st of the current year for the 10U Tournament.**
- **11U**
  - Players must be 11 years old & under on or before the date of Aug. 1st of the current year. **No player can turn 12 before Aug. 1st of the current year for the 11U Tournament.**
- **14U**
  - Players must be 14 years old & under of the current year. **No player can turn 15 before Dec. 31st of the current year for the 14U Tournament. \*\* No High School Students will be allowed to participate.**

### 2. Birth Certificate is required before any player can participate and all Birth Certificates must have a notary seal and signature. Birth Certificates, Current Player Picture and proof of Insurance will be put in a team folder and turned in with roster before Official weigh in. Folder will be returned to team after their last game.

### 3. All players will be officially weighed by a member of the GBCYFL Board Member before their first game. **There will only be one weigh-in permitted.** If player does not make weigh-in, there will be an "X" put on player helmet for the remainder of tournament. The only article of clothing allowed to be removed at weigh-in is shoes.

- **7U**
  - Any player under 70 pounds may play any position on offense and/or defense. **Any player over 70 pounds must line up as an interior lineman only on offense.** A violation of this rule will carry a five (5) yard penalty.
- **8U**
  - Any player under 85 pounds may play any position on offense and/or defense. **Any player over 85 pounds must line up as an interior lineman only on offense.** A violation of this rule will carry a five (5) yard penalty.
- **9U**
  - Any player under 100 pounds may play any position on offense and/or defense. **Any player over 100 pounds must line up as an interior lineman only on offense.** A violation of this rule will carry a five (5) yard penalty.
- **10U**
  - Any player under 115 pounds may play any position on offense and/or defense. **Any player over 115 pounds must line up as an interior lineman only on offense.** A violation of this rule will carry a five (5) yard penalty.

- 11U
  - Any player under 130 pounds may play any position on offense and/or defense. **Any player over 130 pounds must line up as an interior lineman only on offense.** A violation of this rule will carry a five (5) yard penalty.
- 14U
  - No limits on weights for 14U teams.

**\*\* NOTE: IF WEIGHT IS 0.4 OVER WEIGHT WILL BE ROUNDED DOWN. IF 0.5 AND UP THE WEIGHT WILL BE ROUNDED UP.**

4. No special teams. Each team will start its offensive possession from its own **30 yd line on 100 yard field for (10U, 11U and 14U)**. Each team will start its offensive possession from its own **25yd line on 70 yard field for (7U, 8U and 9U)**.
5. Punts will not be live. On fourth down, the head coach of the offensive team will be asked if his team wants to punt or gain on fourth down. If the coach chooses to gain, the ball will be marked ready for play, and the clock will be managed depending on the result of the previous play. If the coach chooses to punt, the clock will be stopped and **30 yards will be marked off on 100 yard field and 20 yards will be marked off on 70 yard field**. No punt shall place the ball inside the 10 yard line on either field. Once the ball is placed ready for play the clock will be started. The offensive coach may not change his decision to punt or gain.
6. Extra points will be attempted from the 3 yd line or 5 yd line. Extra Points from the 3 yd line will be worth 1 point if ran or passed (forward) in. Extra points from the 5 yd line will be worth 2 points if ran or passed (forward) in.
7. Games will consist of four (4), eight minute quarters and a 6 minute half time. Each team will have 2 time outs per half.
  - The Wilson K2 will be the official game ball used for 7U, 8U and 9U.
  - The Wilson TDJ will be the official game ball used for 10U and 11U.
  - The Wilson TDY will be the official game ball used for 14U.
8. Games will be played on a 100 yd field for 10U, 11U and 14U. Games will be played on a 70 yd field for 7U, 8U and 9U.
9. Clock: The clock will be run according to the KHSAA running clock provisions. The clock will only stop on touchdowns, extra points, penalty enforcements, time outs and all officials' time outs. If the point differential reaches 24 in the second half of any game, the clock will run continuously and will only stop on team time outs and injuries.
10. All Teams, including participants, coaches and spectators will follow the GBCYFL Zero Tolerance Policy.
11. There will be a \$250 cash only Protest Fee – If protest is won, money will be returned (minus a \$50 Administration Fee).
12. 5 Coaches will be allowed on field/sideline with one (1) water boy. 5 Coaches get into field free. Coaches and all participants will be issued a wrist band at the time of weigh-in. **If lost by a coach, the coach will be required to pay admission price.** All parents will be asked to stay behind fence area.
13. Minimum of 3 teams per division/Maximum of 8 teams per division. (If there are less than 8 teams in any division, another division may pick up more teams)
14. MVP awarded for each game. Championship games 1<sup>st</sup> and 2<sup>nd</sup> place teams will receive a team trophy.
15. Tie Breakers will be broken by head to head first and then by points allowed.
16. Absolutely no outside food/drinks are permitted.